Emily Chen

Design System Specialist

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SUMMARY

Results-driven Design System Specialist with 5+ years of experience in creating and implementing scalable design systems, collaborating with cross-functional teams, and driving design consistency across products. Proven track record of improving design efficiency by 30% and reducing design debt by 25%. Passionate about staying up-to-date with industry trends and emerging technologies to deliver innovative design solutions.

EXPERIENCE

Design System Specialist
Jan 2020 - Present
UI/UX Engineering Firm — New York, USA

Develop and maintain a comprehensive design system for a suite of products, ensuring consistency and efficiency across all design elements.

- Collaborated with designers, engineers, and product managers to develop and implement a unified design language
- Created and maintained design system documentation, including style guides, component libraries, and design principles
- Conducted workshops and training sessions to educate teams on design system best practices and implementation
- Worked with the engineering team to integrate design system components into the product codebase, resulting in a 20% reduction in design-to-development handoff time
- Analyzed design system metrics and feedback, making data-driven decisions to iterate and improve the design system

Senior UI/UX Designer
Jun 2018 - Dec 2019
Software Development Company — San Francisco, USA

Led the design of multiple products, including a mobile app and a web application, using a design system approach to ensure consistency and efficiency.

- Designed and developed a design system for a mobile app, resulting in a 30% increase in user engagement and a 25% increase in customer satisfaction
- Collaborated with the product team to develop and prioritize product requirements, using design thinking principles to inform design decisions
- Created high-fidelity prototypes and conducted usability testing to validate design solutions, resulting in a 90% reduction in user errors
- Mentored junior designers and provided design guidance and feedback, improving team design quality by 40%
- Participated in design critiques and feedback sessions, ensuring design solutions met business goals and user needs

EDUCATION

Master of Science
2015 - 2017
Stanford University — Stanford, USA
Human-Computer Interaction — 3.8/4.0

Bachelor of Science
2010 - 2014
University of California, Berkeley — Berkeley, USA
Computer Science — 3.5/4.0

PROJECTS

SKILLS

Design Systems
UI/UX Design
Human-Computer Interaction
Front-end Development
Communication
Collaboration
Problem-Solving

LANGUAGES

English — Native
Spanish — Intermediate

CERTIFICATES

Certified UI/UX Designer
2019
Nielsen Norman Group

Completed a certification program in UI/UX design, focusing on user-centered design principles and design systems.

AWARDS

Design System Award
2020
Design System Community

Received an award for outstanding contributions to the design system community, recognizing my work on the Design System Toolkit project.

STRENGTHS

Design Systems Expertise

Proven ability to develop and implement comprehensive design systems, ensuring consistency and efficiency across all design elements.

Collaboration and Communication

Effective collaborator and communicator, able to work with cross-functional teams and stakeholders to drive design solutions forward.

HOBBIES

Reading design books and articles
Participating in design communities and meetups

Design System Toolkit

2020 - Present

Creator

Developed an open-source design system toolkit, featuring a set of reusable components, templates, and guidelines for implementing a design system.

React • JavaScript • CSS

UI/UX Design System

2018 - 2019

Lead Designer

Created a design system for a software development company, featuring a comprehensive set of design elements, guidelines, and best practices.

Sketch • Figma • Adobe Creative Suite